



1st and 2nd place players in each division, from each skill level, that played a minimum of 6 matches in the regular session are eligible for the MVP Award. Using regular session data, qualified players are determined using the following equation to determine their "PA" (Points Available) percentage:

$$\text{Number of Points Earned} \div \text{Number of Points Available} = \text{PA (Points Available) percentage}$$

8-Ball Example: In an individual 8-Ball match, a player has 3 points available to win. If he/she played 10 matches, they had 30 points available to win. If they won a total of 13 points, then their PA is 43%.

10 matches = 30 points available
13 points = $13 / 30 = 0.43 = 43\%$

9-Ball Example: In an individual 9-Ball match, a player has 20 points available to win. If he/she played 10 matches, they had 200 points available to win. If they won a total of 162 points, then their PA is 81%.

10 matches = 200 points available
162 points = $162 / 200 = 0.81 = 81\%$

1st place in each skill level will earn a special MVP patch in addition to a \$40 singles board voucher valid for one season!

2nd place in each skill level will earn a \$20 singles board voucher valid for one season!

All vouchers are only valid in the Desert Cities, 923, territory.

Desert Cities APA boasts

an impressive \$10,000

MVP Program!



Have Fun. Meet People. Play Pool.®